## **CONTENT**

CHAPTER 1: INTRODUCTION AND OVERVIEW	1
1.1: INTRODUCTION	1
CHAPTER 2: FEASIBILITY ANALYSIS	3
2.1: ARCHITECTURAL DESIGN:	
2.1.1: DEFINITION OF CLIENT/SERVER	3
2.2: THE CLIENT/SERVER ARCHITECTURE	3
2.3: GENERAL ARCHITECTURE OF THE SYSTEM	4
2.4: REQUIREMENTS FOR SYSTEM DEPLOYMENT	5
2.5: BEHAVIORAL ASPECTS OF THE PROPOSED SYSTEM	. 5
2.6 : FEASIBILITY ANALYSIS	6
2.6.1: ECONOMIC FEASIBILITY	Ĝ
2.6.2: TECHNICAL FEASIBILITY	. 6
2.6.3: BEHAVIORAL FEASIBILITY	6
2.7: CONCLUSION	6
CHAPTER 3: SYSTEM ANALYSIS	7
3.1: INTRODUCTION	7
3.2: INFORMATION GATHERING	7
3.3: DESIGN METHODOLOGY	8
3.4: DATA FLOW DIAGRAM	8
·	
CHAPTER 4: SYSTEM IMPLEMENTATION	12
4.1: INTRODUCTION	12
4.2: SYSTEM DEPLOYMENT PLATFORM	12

CHAPTER 5: SYSTEM DESIGN	14
5.1: INTRODUCTION	14
5.2: LOGICAL DESIGN	15
5.2.1: ENTITY RELATIONSHIP DIAGRAM	15
5.2.2: DATA DICTIONARY	17
5.2.3: RELATIONAL MODEL	20
CHAPTER 6: SYSTEM FACILITY	23
6.1: FACILITIES OF THE SYSTEM	23
6.2: USER CHARACTERISTICS	28
CHAPTER 7: SNAPSHOTS	30
CHAPTER 8: SYSTEM TESTING	34
8.1: INTRODUCTION	34
8.2: WHY SYSTEM TESTING	34
8.3: MODULE TESTING	34
8.4: CREATING TEST DATA	35
8.5: SYSTEM TESTING	35
8.6: TEST CASES	35
8.7: DATABASE TESTING	36
8.8: RESULT	36
CHAPTER 9: CONCLUSION	37
Bibliography	