

Table of Contents:

| | |
|---|----|
| Chapter 1 | 1 |
| Introduction | 1 |
| 1.1 Overview | 1 |
| 1.2 Problem definition..... | 2 |
| 1.3 Overview of the solution | 2 |
| 1.4 Organisation of the dissertation..... | 3 |
| Chapter 2 | 4 |
| An overview of Ad hoc On-demand Distance Vector Routing (AODV) | 4 |
| 2.1 Overview | 4 |
| 2.2 Routing table information | 5 |
| 2.3 Route maintenance | 5 |
| 2.4 Security flaws of AODV | 6 |
| 2.5 Security attacks against AODV..... | 6 |
| 2.6 Wormhole attack in MANETS..... | 7 |
| Chapter 3 | 10 |
| Related works..... | 10 |
| 3.1 Distance and Location Based Techniques..... | 10 |
| 3.2 Special Hardware Based Approaches | 10 |
| 3.3 Trust and Reputation Based Approaches | 11 |
| 3.4 Secure Neighbour Discovery and Monitoring Based Approaches..... | 11 |
| 3.5 Synchronized Clock Based Solution | 11 |
| Chapter 4 | 13 |
| Proposed method..... | 13 |
| 4.1 Basic concept | 13 |
| 4.2 Our approach..... | 15 |
| 4.4 Neighbour list construction | 17 |
| 4.4 The details of <i>HELLO</i> and <i>HELLO_REPLY</i> exchange are described below | 18 |
| 4.5 Calculating the RTT_{avg} | 19 |
| 4.6 Suspected and trusted part of neighbour list | 19 |
| 4.7 Topological comparison..... | 19 |

| | |
|---|-----------|
| 4.8 Basic algorithm | 20 |
| 4.9 Flow Chart..... | 21 |
| Chapter 5 | 23 |
| 5.1 Simulation parameter | 23 |
| 5.2 Simulation result and performance | 24 |
| 5.2.1 Packet Delivery Ratio..... | 24 |
| 5.2.2 End to End Delay | 25 |
| 5.2.3 Throughput..... | 25 |
| 5.3 Discussion | 26 |
| Chapter 6 | 27 |
| Conclusion and future work | 27 |
| References | 28 |
| Appendix..... | 29 |